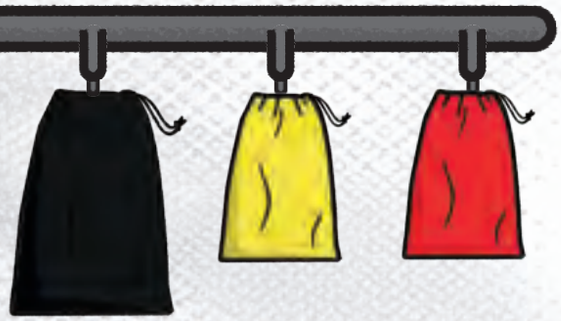
Dear Bomb Busters,
Congratulations! You have acquired this new professional-grade equipment to become even more effective in the field.

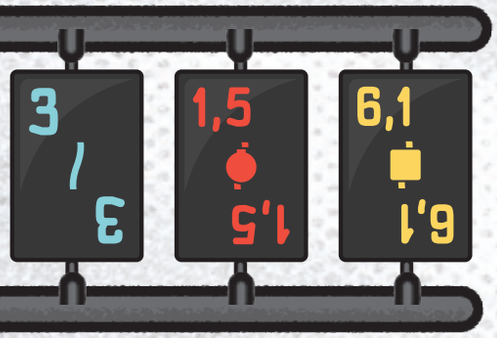
BOMB BUSTERS — THE PRO KIT EXPANSION

THE BOX, which can be stored inside the base game box (you'll need to remove the black box, the wire tiles and the wire stands).



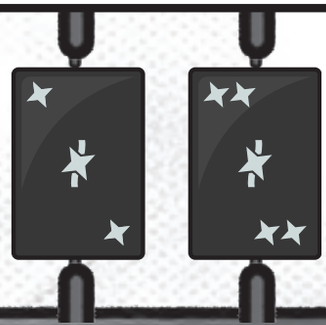


THE BAGS, which allow you to add the mission-specific wires (yellow, red and star) and mix them in the large black bag before distributing them.



THE ACRYLIC WIRE TILES, which replace the wires from the base game. All BOMB BUSTERS missions can be played by replacing the classic wires with these.

TWO NEW WIRES: the ★ wire and the ★ wire. These two star wires have different roles depending on the mission. Watch out for them!



The rules remain the same, and all existing components (cards, board, tokens, etc.) are fully compatible with the 11 brand-new missions.
Here are a few clarifications about the new components:

STANDS

Wires are now placed on the table and the concept of a „tile stand" evolves. A "stand" now corresponds to a row of wire tiles placed and sorted in front of you. With 2 players — as well as for the Captain with 3 players — you therefore have two "stand": two rows of wires to cut, placed side by side.





STAR WIRES

Some new missions will indicate specific roles for these star wires.

SPICE UP BOMB BUSTERS BASE GAME MISSIONS

To increase the difficulty of many missions from the base game, you may add the STAR wires and follow the rules below:

- The  wire has a sorting value of 0.
- The  wire has a sorting value of 13.
- The star wires must always be cut together.

EXPERT VERSION: They are considered as blue wires, but no Info token may be placed in front of them.

MEGA-EXPERT VERSION: In addition, if a star wire is designated with an incorrect value, BOOM!
(It explodes like a red wire.)

⚠ Warning: Some missions have rules that are challenging enough even without the STAR wires. We warned you, so do not try this at home!

FAQ — STAR WIRES & EQUIPMENT

- **The detectors** (*Double, Triple and Super*) may be used to search for a star wire. However, no Info token may be placed in front of a star wire designated with an incorrect value. If all wires designated with an incorrect value are only star wires and red wires, then BOOM!
- **Equipment 4** (*Post-it*) cannot be used on star wires.
- **Equipment 8** (*General Radar*) applies only to blue wires numbered 1 to 12 and cannot be used on star wires.
- **Equipment 9** (*Stabilizer*) allows you to avoid an explosion in missions where designating a star wire with an incorrect value would normally cause the bomb to explode (as with a red wire).

Find other mission-specific questions in the FAQ:
https://pegasusna.com/BombBusters



You've barely finished inspecting your new gear when the alarm goes off.
A new villain challenges you — and she's rotten to the core.
This Heartless Queen wants a world with no games and no fun.
Time to play... and outplay her plans.
Let's cut her wires!

Credits

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